## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 1874800 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 2) (Column 1) TYPE OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE BASIC FEE 770.00 385.00 NUMBER FILED NUMBER EXTRA OR FOR 9minus 20= TOTAL CHARGEABLE CLAIMS XS 9= X\$18= OR minus 3 = INDEPENDENT CLAIMS X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **OTHER THAN** CLAIMS AS AMENDED - PART II SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT ⋖ REMAINING RATE TIONAL RATE TIONAL IENT **AFTER PREVIOUSLY EXTRA** FEE FEE AMENDMENT PAID FOR AMENDM X\$18= Minus X\$ 9= Total OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-Ø REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **AFTER PREVIOUSLY EXTRA** AMENDMENT FEE FEE **AMENDMENT** PAID FOR X\$18= **Total** Minus X\$ 9= OR Independent Minus \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-U REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY AFTER EXTRA** AMENDMENT **AMENDMENT** PAID FOR FEE FEE **Total** Minus X\$ 9= X\$18= OR Minus Independent \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

+145=

ADDIT. FEE

TOTAL

+290=

OR ADDIT. FEE

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>\*\*</sup> If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Number Pr viously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.